

# Computations in APS

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## Abstract

Algebraic programming system APS integrates four main paradigms of computations: procedural, functional, algebraic (rewriting rules) and logical. All of them may be used in different combinations on different levels of implementation. Formal models used in the developing computational techniques for APS are presented and discussed. It includes data structures, algebraic modules, rewriting and computing, canonical forms, tools for building strategies and data types.

## 1 Introduction

Algebraic programming system APS is under development in Glushkov Institute of Cybernetics of Ukrainian Academy of Sciences. It is professionally oriented instrumental tool for the design of applied systems based on algebraic and logical models of subject domains. The main programming technique used in the system is rewriting rule based programming.

Rewriting technique is now intensively studied [7, 5]. There are many implementations of term rewriting systems. Some of them supports algebraic specifications (ASF [1], ASSPEGIQE [2]), other are rewriting laboratories based on Knuth-Bendix algorithm for computing canonical systems from a set of equational axioms (REVEUR3 [6], for instance). The languages of OBJ family [3] and O'Donnell's languages [11] are the basis for equational programming. Rewriting technique was used in ANALITIC [13] which is in some sense the prototype of APS. It is used in Mathematica<sup>TM</sup> [14] and other computer algebra systems.

In the difference from traditional approach oriented to the use of canonical systems of rewriting rules with "transparent" strategy of their application in APS it is possible to combine arbitrary systems of rewriting rules with different strategies of rewriting. Such an approach essentially extends the possibilities of rewriting technique enlarging the flexibility and expressibility of it. The main features of the experimental version of the system APS-1 implemented on IBM PC were described in [10, 8]. The methodology of research may be expressed by the following principles.

1. Integration of four main paradigms of programming: procedural, functional, algebraic and logical. This integration is achieved by adjusted use of corresponding computational mechanisms.
2. The use of object-oriented methods and ideas of large grain parallelism to organize complex programs and system implementation. As a perspective the implementation of APS on multiprocessor systems is studied now.
3. Support of evolutionary development of the system. It includes the modularity and hierarchical structure of the system, localization of different computational mechanisms and the possibility of step-by-step transfer of complexity from high levels to low ones to achieve more efficiency. The final goal of evolution is the creation of effective problem solvers on mathematical models of subject domains.

In this paper the description of main computational mechanisms of APS is presented as well as their interaction and use. These mechanisms include: strategies of rewriting, canonical forms, data types, recursive data structures processing, inheritance and interaction between modules. The description is based on mathematical models which were built to ground decisions and to develop the main algorithms in the system.

## 2 Example of algebraic program

Let us begin with typical example of algebraic program written in APLAN language for APS. This program is called `log.ap` and contains some tools to process propositional formulas.

```

INCLUDE <ac.ap>

MARK subs(2);

/*          Rules for eliminating <=>, ->, and de Morgan rules          */

NAME R;
R :=rs(x,y)(
    x <=> y = (x -> y) & (y -> x),
    x -> y = ~(x) || y,
    ~( ~(x) ) = x,
    ~(x || y) = (~x) & ~(y),
    ~(x & y) = (~x) || ~(y),
    ~(x <=> y) = (~x -> y) || ~(y -> x),
    ~(x -> y) = (x & ~(y))
);

/*          Rules for CNF          */
*/
NAMES R1,Q1;

R1 :=rs(x,y,z,u,v)(
    (x & y || z & u) & v = (x || u) & (y || z) & (y || u) & (x || z) & v,
    (x & y || z) & u = (y || z) & (x || z) & u,
    (x || y & z) & u = (x || z) & (x || y) & u,
    x & y || z & u = ((x || z) & (y || z)) & (x || u) & (y || u) ,
    x & y || z      = (x || z) & (y || z),
    x || y & z      = (x || y) & (x || z)
);

Q1 :=rs(x,y,z)(
    (x & y) || z = (x || z) & (y || z) ,
    x || (y & z) = (x || y) & (x || z),
    (x || y) || z = x || y || z
);

NAME cnf;
cnf:=proc(x)(
    ntb(x,R),
    can_ord(x,R1,Q1),
    return(x)
);

```

```
);
```

```
NAME deM;
```

```
deM :=rs(x,y)(  
    ~( ~(x) ) = x,  
    ~(x || y) = deM(~(x)) & deM( ~(y)),  
    ~(x & y) = deM(~(x)) || deM(~(y))  
);
```

```
/*          Rules for proving identities in logic  
*/
```

```
NAME I1;
```

```
Id:=rs(x,y,z)(  
  
    1      ->    0 = 0,  
    0      ->    x = 1,  
    x      ->    x = 1,  
    x      ->    1 = 1,  
  
    x      -> y || z = x & deM( ~(y) ) -> z,  
    x      -> y & z = (x -> y) & ( x -> z),  
    x || y ->    z = (x -> z) & ( y -> z),  
    x & y ->    ~(z) = subs(z=1,x) -> deM( ~(subs(z=1,y))),  
    x & y ->    z = subs(z=0,x) -> deM( ~(subs(z=0,y))),  
  
    x      ->    y = 0  
);
```

```
NAME ntb2;
```

```
ntb2:=proc(t,R)(  
    appls(t,R);  
    (ART(t)>0)->ntb2 (arg(t,1),R);  
    t:=can(t);  
    ntb2 (t,R)  
);
```

```
NAME is_id;
```

```
is_id:=proc(x)(  
    ntb(x,R);  
    x-->(1->x);  
    ntb2(x,Id);  
    return(x)  
);
```

The first sentence of `log.ap` means that it includes previously defined algebraic program `ac.ap` which contains some standard definitions and description of associative-commutative operations. Especially it contains the description of logical connections  $\sim$  (negation),  $\&$ ,  $\|$  (disjunction),  $\rightarrow$ ,  $\Leftrightarrow$ , and information that defines  $\&$  and  $\|$  as boolean operations. Next sentence introduces new operation

symbol `subs` with arity 2. Different interpreters may be used to evaluate algebraic programs. The interpreter `nsint` which is to be used for evaluating `log.ap` interprets `subs` as substitution function: `subs(( $x_1 = y_1, \dots, x_n = y_n$ ),  $z$ )` substitutes  $y_1, \dots, y_n$  instead of all occurrences  $x_1, \dots, x_n$  to  $z$  where  $x_1, \dots, x_n$  are supposed to be different atoms.

The values of names `R`, `R1`, `Q1`, `deM` and `Id` defined by initial assignments are systems of rewriting rules. To apply them to algebraic expressions (terms) one may use standard strategies implemented by current interpreter or write his own ones. Function `cnf` computes (some) conjunctive normal form of logical expression. It is defined by means of procedure that uses two standard strategies `ntb` and `can_ord`. First is one time top-bottom strategy. It passes over the nodes of tree represented expression in top-bottom manner and checks the applicability of rewriting rules in the order they are written in the system. This strategy is used for the eliminating of  $\rightarrow$  and  $\Leftrightarrow$  and transferring negations by de Morgan rules.

Strategy `can_ord` works with two systems of rewriting rules. First system is applied top-bottom, second – bottom-up. At that when the strategy passes over the nodes bottom-up the subterms are ordered w.r.t. ac- and boolean operations by means of merging already ordered arguments of such operations. The laws of contradiction and inclusion third are also used while merging for boolean operations. It is important to note that after each successive application of rule the substituted instance of right hand side (rhs) is reduced to *main canonical form*. This reduction varies from one interpreter to another and usually includes constant computations for arithmetical and logical operations, computations for interpreted operations (such as `subs`) and some other simplifications.

System `Id` is used for checking the logical formulas to be identically true. If so the formula is transformed to 1, otherwise to 0. System `Id` is not confluent but the result will be defined uniquely if the strategy meets two conditions: it checks the rules in the order they are written and it is normalized one that finishes the rewriting only when no rules are applicable. Standard strategy `applytb` which repeats `ntb` while possible would be sufficient but it is too slow because while reducing formula  $X \& Y$  it will reduce  $Y$  even if  $X$  is already reduced to 0. User defined strategy `ntb2` is much faster. It uses the function `can` which calls main canonical form reduction that especially applies identity  $0 \& X = 0$ . Statement `appls(t,R)` applies system `R` to the top operation of `t` while possible.

### 3 The structure of APS

Let us consider the main notions of APS.

**Data structures.** The main data type in the system is the algebra  $T_\Omega(Z)$  of terms (trees) generated by the set  $Z$  of primary objects and the operations of the signature  $\Omega$ . This algebra is considered as absolutely free  $\Omega$ -algebra and it is extended to the algebra  $T_\Omega^*(Z)$  of infinite (but finitely represented or rational) trees. As a values of names these structures may have common parts and may be used to represent arbitrary labelled graphs. This possibility is realized on procedural level and usually is ignored on the level of algebraic programming.

**System objects.** There are three types of system objects: *algebraic programs* (ap-modules), *algebraic modules* (a-modules) and *interpreters*.

Algebraic programs are texts in APLAN language. Syntax and (informal) semantics of this language were described in [9] and will be discussed later. Each program contains the description of signature  $\Omega$  with syntax for constructing algebraic expressions (terms). It defines also the set of names  $X$  and atoms  $A$ . These objects together with numbers and strings constitutes the set  $Z$  of *primary objects*. Three sets mentioned above define the type  $(\Omega, X, A)$  of ap-module. The types of ap-modules are partially ordered by the inclusion relation (symbols of  $\Omega$  are considered jointly with their descriptions which includes in particular the arity of each symbol). If  $(\Omega, X, A) \subset (\Omega', X', A')$  ap-module  $M$  of the type  $(\Omega', X', A')$  is said to belong to the class  $C(\Omega, X, A)$ . Two classes are said to be *compatible* if they have common lower bound that is a common subclass. Parameters of this subclass contains parameters of both compatible classes. Algebraic program defines also the initial values of names. These values are objects of the type  $T_\Omega(Z)$ .

Algebraic modules contain internal representation of the data structures defined in ap-modules. They are being created by system commands that refer to ap-modules as a new object generators. Algebraic module  $M$  generated by program  $P$  inherits its type and initial values of names. The notion of a-module is dynamical one. It has a *state* which may changes in time. The change of the state of a-module takes place as a result of executing procedures located in it by means of interpreters. The ordering on the set of types of a-modules as well as the notion of classes  $CA(\Omega, X, A)$  for them are defined similarly to the corresponding notions for ap-modules. Thus the ap-modules plays the same role w.r.t. a-modules as the classes w.r.t. the objects in the object-oriented programming.

**States.** The state of a-module of the type  $(\Omega, X, A)$  consists of two components. First is the memory state that is the mapping  $\sigma : X \rightarrow T = T_{\Omega}^*(Z)$ . Second component expresses the possibility for data to have common parts. Instead of the notion of reference or pointer more abstract notion of *node equivalence* will be used. To define this equivalence we use well known in the theory of rewriting notions of occurrence of term and subterm defined by it.

The occurrence is a sequence  $(i_1, \dots, i_n)$  (may be empty) of positive integers. The set of occurrences  $O(t)$  for term  $t$  is defined jointly with the function  $\mathbf{arg} : S \rightarrow T$  where  $S \subset T \times N^*$  such that  $\mathbf{arg}(t, p) \in S \Leftrightarrow p \in O(t)$  by the following recursive definition:

1.  $() \in O(t)$  and  $\mathbf{arg}(t, ()) = t$ .
2.  $p \in O(t)$ ,  $\mathbf{arg}(t, p) = \omega(t_1, \dots, t_n) \Rightarrow (p, i) \in O(t)$ ,  $\mathbf{arg}(t, (p, i)) = t_i$ ,  $i = 1, \dots, n$ .

These definitions work for finite as well as for infinite terms. The sign "," in occurrences is used as binary associative operation. Any term is uniquely defined by the set  $O(t)$  and function  $\mathbf{root}(t, p)$  defined by equalities:

$$\begin{aligned} \mathbf{arg}(t, p) = \omega(t_1, \dots, t_n) &\Rightarrow \mathbf{root}(t, p) = \omega; \\ \mathbf{arg}(t, p) \in Z &\Rightarrow \mathbf{root}(t, p) = \mathbf{arg}(t, p). \end{aligned}$$

Let  $\sigma : X \rightarrow T$  be the memory state. Define  $X$ -occurrence as a pair  $(x, p)$  where  $x \in X$ ,  $p$  is occurrence and the set  $O(\sigma)$  of  $X$ -occurrences for  $\sigma$  so that  $(x, p) \in O(\sigma) \Leftrightarrow p \in O(\sigma(x))$ . Now define the *node equivalence*  $\epsilon$  for the state  $\sigma$  as an equivalence relation on the set  $O(\sigma)$  satisfying the following axioms:

1.  $(x, p) = (x', p')(\epsilon) \Rightarrow \mathbf{arg}(x, p) = \mathbf{arg}(x', p')$ ;
2.  $(x, p) = (x', p')(\epsilon)$ ,  $\mathbf{arg}(\sigma(x), p) = \omega(t_1, \dots, t_n) \Rightarrow (x, (p, i)) = (x', (p', i))(\epsilon)$ ,  $i = 1, \dots, n$ ;
3. node equivalence is finite index that is has only finite number of equivalence classes.

Equivalence  $(x, p) = (x', p')(\epsilon)$  means that subterms  $\mathbf{arg}(x, p)$  and  $\mathbf{arg}(x', p')$  have common root node. Another representation of module state will be considered below.

**System interpreters.** They are programs destined for the interpretation of the procedures written in APLAN. They are developing in C language on the base of libraries of functions and data structures to work with internal representation of system data structures. Corresponding extension of the C language is called L2C. Each interpreter is connected with the distinct type  $(\Omega, X, A)$  which defines classes  $CI(\Omega, X, A)$  the interpreter belongs to in the similar manner as for modules. This type defines the restriction to algebraic modules which can be executed by the given interpreter. All of them must belong to the class which is compatible with the class  $CA(\Omega, X, A)$ .

Each interpreter specifies the operational semantics of APLAN for the given class of a-modules and provides efficient implementation of the procedures, functions and strategies of rewriting for the systems located in the given module. Classification of the interpreters given above is syntactical one and there exists more detailed classification w.r.t. to their semantical properties.

**Components of the system.** The main component is the naming of system objects, that is the set of ap-modules, a-modules and interpreter names together with their values. The shell of the system provides the interface of the user with the following subsystems:

- Control system for problem solving by means of system commands and already existing algebraic programs;
- Algebraic programs development system;
- Interpreter development system.

System commands provide the possibility to make up the following actions:

- Creating of the new a-module  $x$  by means of the program  $y$ : “create  $x y$ ”,  $x$  and  $y$  are the names of files,  $y$  already exists,  $x$  is to be created as a new file;
- Completion of a-module  $x$  with the program  $y$ : “complete  $x y$ ”,  $x$  and  $y$  are the names of already existing files;
- Executing the procedure  $x$  of the algebraic module  $y$  by means of interpreter  $z$ : “ $z x y$ ”,  $z$  is the name of executable file,  $x$  is the name defined in a-module  $y$ .

System commands may be executed by the requirement of the user or used as internal calls in algebraic programs. Such calls along with some additional possibilities provides the interaction among algebraic modules.

## 4 APLAN

**Syntax.** Algebraic program is defined as the sequence of sentences. There are the following types of sentences:

- name descriptions,
- mark descriptions,
- initial assignments,
- inclusions,
- comments.

```
<name description> ::= NAMES <sequence of names separated by ", " >;
<name> ::= <identifier>
```

```
<mark description> ::= MARK <sequence of mark descriptions
elements separated by ", " >;
```

```
<mark description element> ::= <mark symbol>(<arity>)
| <mark symbol>(2, <priority>, "<infix notation>")
```

```
<mark symbol> ::= <identifier>
```

```
<arity> ::= <positive integer> | UNDEF
```

```
<priority> ::= <positive integer>
```

```
<infix notation> ::= <sequence of signs>
```

```
<initial assignment> ::= <name> := <algebraic expression>;
```

```
<algebraic expression> ::= <primary expression> | <prefix expression>
| <application> | <infix expression>
```

```
<primary expression> ::= <integer or rational number> | <string>
```

```
| <empty object> | <name> | <atom> | VAL <name>
```

```
| (<algebraic expression>)
```

```

<empty object> ::= ()
<application> ::= <algebraic expression> <algebraic expression>
<prefix expression> ::= <mark symbol> (<sequence of algebraic
expressions separated by ",")
<infix expression> ::= <algebraic expression> <infix notation>
<algebraic expression>

```

In the prefix expression  $\omega(x_1, \dots, x_n)$  where  $\omega$  is a mark symbol, the number of arguments must be equal to the arity of this mark if arity is integer and may be arbitrary if  $\text{arity} = \text{UNDEF}$ . The priority of infix expression  $x\omega y$  where  $\omega$  is infix notation is defined as the priority of  $\omega$ . Expression  $x$  must be primary expression, or application, or infix expression with priority larger than priority of  $\omega$  and if  $y$  is infix expression its priority must be larger or equal to the priority of  $\omega$ .

```

<inclusion> ::= INCLUDE <file name inserted into "<>">
| INCLUDE "<file name >"

```

Comments are pointed out by brackets `/* */`. Strings are symbol sequences inserted into `" "`.

**Semantics.** Algebraic program has two different meanings. The first meaning corresponds to a-module considered as generator of new algebraic modules and is defined by *generic semantics*. Second meaning depends on the interpreter being used. It is defined by *operational semantics* and may vary in wide limits.

**Generic semantics.** Is realized by system commands `create` and `complete`. The a-module is created or completed by means of sequential processing of the sentences that constitute a-module. Inclusion sentence `INCLUDE x` means that text of module  $x$  should be inserted instead of the sentence.

When the name description is processed new names mentioned in it are added to the set of names. Mark descriptions extend the signature  $\Omega$  of a-module. Besides the algebraic operation themselves marks may be used as function or predicate symbols, names of types, constructors of data structures and so on. This explains why the neutral term mark is used instead of operation or function. When infix notation is presented in mark description it may be used for infix representation of expressions. In this case priority helps to omit brackets. When the arity is `UNDEF`, the mark may be used with different arity  $> 0$  (this mark may be associated with infinite family of operations). The only marks that initially exist and may be used without descriptions are binary application with empty infix notation and mark `ARRAY(UNDEF)` which may be used for array construction. Application always has the highest priority in the system. Atoms are identifiers which occur in program and were not described as names or marks or infix notations.

Internal representation of algebraic expressions are  $\Omega$ -trees constructed in obvious way. After processing of name description the value of each name is initialized by empty object which is only one that exists before initialization. Initial assignment  $x:=y$  makes the value of  $x$  equal to the term represented by algebraic expression  $y$ . When this object is created the values of names are not substituted except of the case when the name  $z$  follows the symbol `VAL`. In this case value of  $z$  will be referenced instead of `VAL z`. The use of this tool makes it possible to identify the nodes of internal representation of trees. If `VALz = arg(y, p)` then after this assignment the equivalence  $\text{arg}(x, p) = \text{arg}(z, p)(\epsilon)$  will appeared.

When the name or mark is redefined the previous definition is canceled. The same is true about initial assignment. It means that it is impossible to create objects with loops. Indeed, after initial assignment `x:=...VAL x...` all occurrences of `VAL x` shall be replaced by empty object even if  $x$  was already initialized.

## 5 Operational semantics

Operational semantics of APLAN is implemented by interpreters. Each interpreter contains three main computational mechanisms:

- Procedure interpreter;

- Interpreter of operations;
- Interpreter of internal calls.

All interpreters in the system are extensions of the minimal interpreter `sint` which has the type  $(\Omega_0, X_0, A_0)$  (standard interpreter) and is described below. Signature and names of `sint` are called standard ones. Descriptions of standard operations and names are contained in ap-module `std.ap` which includes especially the following descriptions:

#### MARKS

```

/* Arithmetical and algebraic operations and functions */
POW( 2, 60, "^"), M ( 2, 58, "*"), DIV( 2, 57, "/"),
ADD( 2, 55, "+"), SUB( 2, 54, "-"),

/* Predicates */
LE ( 2, 40, "<="), LS ( 2, 40, "<"), ME ( 2, 40, ">="),
MR ( 2, 40, ">"), EQ ( 2, 11, "=="), EQU ( 2, 11, "=" ),

/* Logical connections */
~ ( 1, 30), AND( 2, 29, "& "), OR ( 2, 28, "||"),
IFF(2, 26, "<=>"), IF ( 2, 18, "->" ),

/* Separators */ L ( 2, 7, ","), LL ( 2, 5, ";" ),

/* L2B operations */
SET ( 2, 20, "-->" ), ASS ( 2, 20, "!=" ), ELSE ( 2, 19, "else"),
do (1), while(2),

/* Special functions */
arg(2,61,"arg"), '(1), ART(1), CAN(1), vl(1);

```

**Procedures.** Procedures of APLAN are algebraic expressions which meet the following syntax:

```

<procedure> ::= <sequence of statements separated by "," or ">
    | proc(<formal parameters list>) <local names> <statement>
<local names> ::= loc(<local names list>) | <empty>
<formal parameter> ::= <identifier>

<statement> ::= <basic statement> | <conditional statement>
    | <while statement> | <do statement> | <internal call>
    | <external call> | return | return(<algebraic expression>)
    | (<procedure>)

<basic statement> ::= <set statement> | <assignment statement>
<set statement> ::= <selector> --> <algebraic expression>
<assignment statement> ::= <name> := <algebraic expression>
<selector> ::= <name>
    | arg(<selector>,<sequence of expressions separated by ">

<conditional statement> ::= <condition> -> <statement>
    | <condition> -> <statement> else <statement>
<while statement> ::= while(<condition>,<statement>)

```

```

<do statement> ::= do(<name>)
<internal call> ::= <internal name>(<actual parameter list>)
<internal name> ::= <atom>
<external call> ::= <name>(<actual parameter list>)
<actual parameter> ::= <algebraic expression>

```

Procedures may be the values of names and are evaluated by procedure interpreter which is the same for all system interpreters. It calls operation interpreters and interpreter of internal calls for evaluating the values of expressions and internal calls respectively. Semantics of conditional and while statements are usual. Statement  $\text{do}(x)$  executes the value of name  $x$  which must be the sequence of statements. The value of name  $x$  in external call  $x(y_1, \dots, y_n)$  must be parameterized procedure  $\text{proc}(\dots)$  which is evaluated after transferring actual parameters.

To explain more precisely the evaluating of expressions, semantics of basic statements and transferring parameters, formal model for representation of module states must be introduced.

**Representation of states.** Let us consider the state  $(\sigma, \epsilon)$  for the module of the type  $(\Omega, X, A)$ . Let  $U = \{u_1, \dots, u_m\}$  be the alphabet of symbols set to one-to-one correspondence with the classes of  $\epsilon$ . The symbols of  $U$  will be identified with corresponding classes and we shall write  $(x, p) \in u$  to claim that  $(x, p)$  is in the class corresponding to  $u$ . They also will be considered as nodes of a graph representing the set of data structures contained in the given module in the current state.

Let  $(x, p) \in u, \sigma(x) = t, \text{arg}(t, p) = \omega(t_1, \dots, t_n)$ . Then if  $(x, (p, i)) \in v_i, i = 1, \dots, n$  we shall write  $u \rightarrow \omega(v_1, \dots, v_n)$  and call this expression the *decomposition of the node*  $u$ . If  $\text{arg}(t, p) \in Z$  the decomposition of  $u$  is  $u \rightarrow \text{arg}(t, p)$ . Decomposition of class  $u$  does not depend on the representative  $(x, p)$  of this class and is determined uniquely by the class itself. If  $(x, ()) \in u$  then  $x \rightarrow u$  will be called the *decomposition of the name*  $x$ . The set of decompositions for all the nodes and names is called *node representation of the state*  $(\sigma, \epsilon)$ .

It may be shown that *node representation uniquely defines the state it represents*. Indeed, let  $\{u_1 \rightarrow s_1, \dots, u_m \rightarrow s_m, x_1 \rightarrow v_1, \dots, x_n \rightarrow v_n\}$  be the representation of state  $(\sigma, \epsilon)$ . Define substitution  $\tau = [u_1 \leftarrow s_1, \dots, u_m \leftarrow s_m]$ . Then  $\sigma(x_i) = v_i \tau^k$  for sufficiently large  $k$  if  $\sigma(x_i)$  is finite or is the limit of  $v_i \tau^k$  if this value is infinite. The conditions used to construct decompositions of nodes make it possible to define inductively the node  $u$  such that  $(x, p) \in u$  for arbitrary  $X$ -occurrence  $(x, p)$ . Conversely the *node representation is unique up to renaming of classes*.

Now let  $\{u_1 \rightarrow s_1, \dots, u_m \rightarrow s_m, x_1 \rightarrow v_1, \dots, x_n \rightarrow v_n\}$  be arbitrary set of decompositions of the type  $(\Omega, X, A)$  over the node alphabet  $U$  such that any node and name has one and only one decomposition. Call this set *clew of data structures*. It may be shown now that *any clew is the representation of some module state*. Indeed, memory state and node equivalence are constructed as it was shown above, the axiom of representation is true because  $\text{arg}(\sigma(x), p)$  depends only of node  $u$  such that  $(x, p) \in u$ .

It is convenient to extend the notion of representation allowing the rhss of decompositions to be the arbitrary finite terms over  $T_\Omega(Z \cup U)$ . Using this extension one may eliminate some wasteful nodes. The node  $u$  is called to be *wasteful* if it occurs in the rhss of decompositions no more than once. The wasteful node  $u$  may be eliminated after replacing of its unique occurrence by rhs of its decomposition. The representation that has no wasteful nodes is called *minimal* in the difference of the representation defined above which is called *maximal*.

**Theorem 1** *There exists one-to-one correspondence between states of a module and their minimal (maximal) representations considered up to the renaming of nodes.*

Follows from the statements proved above.

To the end of this section the minimal representation  $r = \{u_1 \rightarrow s_1, \dots, u_m \rightarrow s_m, x_1 \rightarrow v_1, \dots, x_n \rightarrow v_n\}$  of some current state of the module will be fixed.

**Computing values.** There are two kinds of values that may be computed for algebraic expression  $t$ . The first kind denoted as  $\text{val}(t)$  belongs to the set  $T_\Omega(Z \cup U)$  and is expressed by means of minimal

representation of current state. Another is denoted as  $\mathbf{Val}(t)$  and belongs to the set  $T_{\Omega}^*(Z)$ . The dependency between two kinds of values is expressed by the formula:

$$\mathbf{Val}(t) = (\mathbf{val}(t))\tau^{\infty}$$

where  $\tau^{\infty}$  is the limit of  $\tau^k$ . The second kind of value does not depend on equivalence  $\epsilon$  and is used in "invariant" reasoning about algebraic programs. The first kind is used to define precisely the operational semantics of procedure tools. Function  $\mathbf{val}(t)$  substitutes the values of names and reduces the expression to main canonical form using interpreters of operations (functions)  $\varphi_{\omega}$ . Formal definition includes the following rules:

$$\begin{aligned} \mathbf{isname}(x), x \rightarrow t \in r &\Rightarrow \mathbf{val}(x) = t; \\ \mathbf{isfun}(f) &\Rightarrow \mathbf{val}(f(x)) = \varphi_{\mathbf{appl}}(\mathbf{nd}(f), \mathbf{val}(x)); \\ &\quad \mathbf{val}('t) = t; \\ \mathbf{val}(\omega(t_1, \dots, t_n)) &= \varphi_{\omega}(\mathbf{val}(t_1), \dots, \mathbf{val}(t_n)); \\ \mathbf{isname}(x), x \rightarrow t \in r &\Rightarrow \mathbf{nd}(x) = \mathbf{nd}(t); \\ \mathbf{nd}(x) &= x \end{aligned}$$

Each rule may be applied only if previous one is not applied. Expression  $\mathbf{isfun}(f)$  is true if  $\mathbf{nd}(f)$  is parameterized procedure or rewriting rule system. Semantics of application is considered in section 6. Correct computation of value of algebraic expression  $t$  must preserve the current state of a module. It means especially that procedure which may be used as functions must be written without side effects.

**Basic statements.** In both cases (set and assignment) the value  $s \in T_{\Omega}(Z \cup U)$  of rhs is computed. Consider set statement. If lhs is name  $x$  its decomposition is replaced by  $x \rightarrow s$ . Let us consider the statement  $\mathbf{arg}(x, p) \rightarrow t$ . The value of  $p$  must be the sequence  $(i_1, \dots, i_n)$  of positive integers. If  $(x, i_1, \dots, i_{n-1}) \in u$  and  $u \rightarrow q \in r$  then  $s$  is substituted instead of the  $i_n$ -th argument of  $q$ . Of course the arity of  $q$  must be more or equal to  $i_n$ .

Assignment  $x := t$  acts differently. Firstly if  $s$  is a node the rhs of the decomposition for this node is taken instead of  $s$ . If the rhs of the decomposition for  $x$  is not a node then assignment is equivalent to set statement. Otherwise if  $x \rightarrow u, u \rightarrow q \in r$  decomposition  $u \rightarrow q$  is changed to  $u \rightarrow s$ .

**External calls.** Formal parameters and local names temporarily added to module as names. Formal parameters are assigned the values of actual parameters and the body of procedure is executed. After that formal parameters and local names are deleted from module. Return statement produces the value which is used when the procedure is occurred in algebraic expression.

**Internal calls.** Address to procedures implemented on the level of L2C language. The number of formal parameters and how to transfer them (compute values or not) defined accordingly to specifications of internal procedure.

**Invariancy.** Each procedure defines the transformation of module states that is computes a function  $F(\sigma, \epsilon) = (\sigma', \epsilon')$ . Procedure is called to be *invariant* if  $\sigma'$  does not depend on  $\epsilon$ . Algebraic procedures that is procedures that computes functions over terms (not over clues) must be invariant. More practical is the notion of *conditional invariancy* that is invariancy on the set of states meeting some given conditions. An important example of such condition is that top nodes of the values of names are all disjoint (in maximal representation all rhss for the name decompositions are different). Such states are called disjoint. If procedure does not use set statements and uses only invariant calls it is invariant on the set of disjoint states because assignment is invariant on these states. Some more strict condition for states is strong disjointedness. The state is called to be strongly disjoint if the values of names do not have common parts that is  $(x, p) = (x', p')(\epsilon) \Rightarrow x = x'$ .

## 6 Strategies of rewriting

**Rewriting systems.** System of rewriting rules (rewriting system) is the algebraic expression with the following syntax:

```

<rewriting system> ::= rs(<list of parameters separated by ", ">)
    (<list of rules separated by ", " >)
<rule> ::= <simple rule> | <conditional rule>
<simple rule> ::= <algebraic expression> = <algebraic expression>
<conditional rule> ::= <condition> -> <simple rule>
<parameter> ::= <identifier>

```

Strategies of rewriting in APS are based on two main internal procedures `applr` and `appls`. The statement `applr(t,R)` attempts to apply one of the rules of the system  $R$  to the term  $t$ . If there are no applicable rules, the name `yes` gets the value 0. Otherwise, the first applicable rule is applied and `yes` gets the value 1. The application of simple rule is usual: matching lhs with  $t$ , if success then substitution of parameters to lhs and replacement of  $t$  by rhs. Before replacing the redex rhs is reduced to main canonical form by the rules similar to computing values but without substituting the values of names.

To be more precise let us consider the statement `applr(x,y)` and let  $t = \text{val}(x)$ ,  $R = \text{val}(y)$ . Let  $z$  be an auxiliary name with the decomposition  $z \rightarrow t, x_1, \dots, x_n$  be parameters of system  $R$ ,  $l = r$  be the rule lhs of which is matched with  $t$  and  $u_1, \dots, u_n$  are  $z$ -occurrences corresponding to the values of parameters  $x_1, \dots, x_n$  (nodes of some representation of current state). If the rule is not left linear that is  $l$  has more than one occurrence of some parameter the first occurrence of this parameter is considered. Substitution of rhs is then equivalent to the assignment  $z := \text{CAN}(r)$ , the function `CAN` being defined by the following rules:

$$\begin{aligned}
 \text{CAN}(x_i) &= u_i; \\
 \text{isfun}(f) \Rightarrow \text{CAN}(f(x)) &= \varphi_{\text{appl}}(\text{nd}(f), x); \\
 \text{CAN}({}^t(s)) &= s[x_1 \leftarrow u_1, \dots, x_n \leftarrow u_n]; \\
 x \in Z &\Rightarrow \text{CAN}(z) = z; \\
 \text{CAN}(\omega(t_1, \dots, t_n)) &= \varphi_{\omega}(\text{CAN}(t_1), \dots, \text{CAN}(t_n));
 \end{aligned}$$

Conditional rules are applied to terms in the following manner. First matching is to be done. Then if success the condition is reduced to main canonical form computing the function `CAN`. If the result is 1, applying the rule continue as usual. Otherwise application is canceled.

The statement `appls(t,R)` calls `applr(t,R)` while `yes = 1`.

**Semantics of application.** If the expression  $f(t)$  is a subterm of a term and function `val` or `CAN` is computed first of all the condition `isfun(f)` is checked: is the value of  $f$  (computed by `nd`) functional description or not. There are two types of functional descriptions in APS: procedures and rewriting systems. The evaluation of procedures was described above. Rewriting systems are evaluated by means of procedure `applr`. If  $\text{nd}(f) = R$  is rewriting system then  $\varphi_{\text{appl}}(R, x)$  may be defined as a value of  $z$  after evaluating statements:

```

z :=x;
applr(z,R);

```

Function symbol  $f$  may occur in some rhss of  $R$ . It means that system will be called recursively. As an example let us consider the following system:

```

pow:=rs(x,y,z)
(
  x^1=x,
  x^0=1,
  (x*y)^z=pow(x^z)*pow(y^z),
  (x^y)^z=pow(x^(y*z))
);

```

Function `pow` transforms any term of the form  $(x*y*\dots*z)^n$  to  $x^n*y^n*\dots*z^n$  and simplifies it if possible.

**Language extension.** As an example of use the functional possibilities of APLAN let us consider a simple mechanism built-in to the procedure interpreter which allows to extend easy procedural part of APLAN. There is a system name `compile` which has a rewriting system as a value. When the interpreter meets unknown statement in the procedure it tries to apply the system `compile` to it. If the statement leaves unknown interpreter omit it and produces corresponding message. There is the current state of `compile` system (a piece of ap-module `extstd.ap`).

```

NAMES compile,conc;
MARKS for(4),
      forall (2),
      forallw(3),
      as(2,8,"assn");

compile:= rs(x,y,z,u,i)(
      (arg(arg(x,y),z)-->u) =
          compile(arg(x,conc(y,z))-->u),
      (arg(x,y)-->z) = set(x,y,z),
      (      x -->y) = setname(x,y),
      for(x,y,z,u) = (x, while(y,(u,z))),

      forall(x=arg(y,i),z) =
          for(i:=1,i<= '(ART(y)),i:=i+1,
              x-->arg(y,i);
              z
          ),
      forallw(x=arg(y,i),u,z) =
          for(i:=1,(i<= '(ART(y))) & u,i:=i+1,
              x-->arg(y,i);
              z
          ),

      ((x,y) assn z) = (x:=arg(z,1),compile(y assn arg(z,2))),
      (x assn y) = (x:=y),

      dowhile(x,y) = (x;while(y,x))
);

conc:=rs(x,y,z)(
      ((x,y),z) = (x,conc(y,z))
);

```

**Canonical forms.** For algebraic computations it is typical to consider algebraic expressions up to some congruence consistent with the identities of the algebra that defines subject domain. Function `CAN` may help to realize this idea. It defines the equivalence  $t = t'(\text{CAN}) \Leftrightarrow \text{CAN}(t) = \text{CAN}(t')$  which must be the congruence:  $t_1 = t'_1(\text{CAN}), \dots, t_n = t'_n(\text{CAN}) \Rightarrow \omega(t_1, \dots, t_n) = \omega(t'_1, \dots, t'_n)(\text{CAN})$ . This is equivalent to the existence of function `can` such that

$$\text{CAN}(\omega(t_1, \dots, t_n)) = \text{can}(\omega(\text{CAN}(t_1), \dots, \text{CAN}(t_n))).$$

Function `CAN` defined above does not define the congruence because application and quote operations prevent it. But if the latter operations are ignored it does. Really, function `can` is defined by means of operation interpreters:

$$\text{can}(\omega(t_1, \dots, t_n)) = \varphi_\omega(\omega(t_1, \dots, t_n))$$

Another important property of **CAN** is that it must define the canonical form for given congruence:  $t = \mathbf{CAN}(t)(\mathbf{CAN})$ . This property is equivalent to idempotency of **CAN**:  $\mathbf{CAN}(\mathbf{CAN}(t)) = \mathbf{CAN}(t)$ . When **CAN** possesses idempotency it is called to be *correct*.

Term  $t$  is called to be *normalized* w.r.t. **can** if  $\mathbf{can}(s) = s$  for any subterm  $s$  of term  $t$ .

**Theorem 2** *The following condition is sufficient for correctness of CAN: if  $t_1, \dots, t_n$  are normalized w.r.t. can then  $\mathbf{can}(\omega(t_1, \dots, t_n))$  is also normalized.*

It is obvious that if  $t$  is normalized then  $\mathbf{CAN}(t) = t$  (induction and taking in account that  $\mathbf{CAN}(z) = z$  if  $z \in Z$ ). Therefore  $\mathbf{CAN}(\mathbf{CAN}(t)) = \mathbf{CAN}(t)$ .

Condition of theorem reduces the check for correctness of **CAN** to the analysis of normalization properties of operation interpreters.

As a simple example realized in the most of APS interpreters it may be mentioned operation interpreters that evaluate constant computations for arithmetic and boolean operations implementing some simple identities such as  $x + 0 = x$  or  $x | 1 = 1$ . More complicated example is the interpreter of binary operation **arg** which is defined as follows:

$$\begin{aligned} 0 \leq i \leq n &\Rightarrow \varphi_{\mathbf{arg}}(\mathbf{arg}(\omega(t_1, \dots, t_n), (i, j))) = \varphi_{\mathbf{arg}}(\mathbf{arg}(t_i, j)); \\ 0 \leq i \leq n &\Rightarrow \varphi_{\mathbf{arg}}(\mathbf{arg}(\omega(t_1, \dots, t_n), i)) = t_i; \\ \varphi_{\mathbf{arg}}(t) &= t; \end{aligned}$$

**Basic strategies.** General questions on constructing strategies and the notion of local strategy were discussed in [10, 8]. Optimization problems considered in [9]. Let us consider the main strategies implemented in APS as internal procedures. All of them may be also written as external ones.

Strategy **ntb** is one time top-bottom strategy:

```
NAME ntb;
ntb:=proc(t,R)loc(s,i)(
    appls(t,R);
    forall(s=arg(t,i),
        ntb(s,R)
    );
    t:=can(t)
);
```

Strategy **nbt** is one time bottom-up strategy.

```
NAME nbt;
nbt:=proc(t,R)loc(s,i)(
    forall(s=arg(t,i),
        nbt(s,R)
    );
    appls(t,R);
    t:=can(t)
);
```

Strategy **applytb** realizes top-bottom strategy and repeats it while it is possible. Strategy **applybt** do the same but moves bottom-up.

Strategy **ntr** applies rules top-bottom while possible but makes one step up after each successful application.

```
NAME ntr;
ntr(t,R)(
    yes:=1;
```

```

    while(yes,
      t:=can(t);
      appls(t,R);
      yes:=0;
      forallw(s=arg(t,i),~(yes),
        ntr(s,R)
      )
    );
    t:=can(t);
    appls(t,R)
);

```

Strategy `lmt` applies relations top-bottom until first successive application and if so continues from the very beginning. It also may be characterized as leftmost outermost strategy.

```

NAMES lmt,lmt1;
lmt(t,R)(
  yes:=1;
  while(yes,lmt1(t,R))
);

lmt1:=proc(t,R)loc(s,i)(
  t:=can(t);
  appls(t,R);
  yes->return;
  forall(s=arg(t,i),
    lmt1(s,R);
  yes->return
  );
  t:=can(t);
  return
);

```

Function `can(t)` calls the interpreter of the main operation of `t` and all strategies use this function so that after finishing the work term will be represented in main canonical form even if no rules from `R` were applied.

Strategies `applytb`, `applybt` and `lmt` are normalized that is finishing the work only when no rules are applicable. And if the system `R` is canonical (confluent and noeterian), the call for strategy is invariant on strongly disjoint sets of states.

**Ac-operations.** There are two kinds of associative and commutative operations that may be introduced in APS: arithmetical and boolean like ac-operations.

Arithmetical ac-operation  $\omega$  is introduced jointly with coefficient operation  $\varphi$  and two optional constants: neutral element  $e$  and annihilator  $a$ . Except of associativity and commutativity the following identities are true:

$$\begin{aligned}
 (x\varphi y)\omega(x\varphi z) &= x\varphi(y + z); \\
 x\omega e &= x; \\
 x\omega a &= a; \\
 x\varphi 0 &= e; \\
 x\varphi 1 &= x; \\
 e\varphi x &= e; \\
 a\varphi x &= a
 \end{aligned}$$

For boolean like operations the unary negation operation  $\nu$  is used and except of neutral element and annihilator the outermost element  $o$  may be introduced. The identities for boolean like operations

are:

$$\begin{aligned}
 x\omega x &= x; \\
 x\omega e &= x; \\
 x\omega a &= a; \\
 \nu(\nu(x)) &= x; \\
 x\omega\nu(x) &= o
 \end{aligned}$$

Information about ac-operations is collected in the data structure which is the value of standard name `ac_list`. This structure is an array of ac-descriptions. Each description is 5-tuple. For arithmetical ac-operations the description is  $((\omega), (\varphi), e, a, \text{nil})$ . For boolean like operation the description is  $((\omega), \nu, e, a, o)$ . If one of three constants is not used the symbol `nil` must be set in the corresponding position. As an example let us consider the following description:

```
ac_list:= ARRAY(
  ((+), ($) , 0, nil, nil),
  ((*), (^) , 1, 0, nil),
  ((&), (~) , 1, 0, 0),
  ((||), (~) , 0, 1, 1)
);
```

Ac-operations are supported by function `mrg` and two internal procedures `merge` and `ord`. These procedures and function are used to reduce expressions containing ac-operations to ac-canonical form that provides ordering and reducing similar members for arithmetical operations and simplifications for both types of ac-operations. Function `mrg` and procedure `merge` reduce to canonical form expression of the type  $x\omega y$  where  $x$  and  $y$  are canonized and reduced to canonical form.

Function `mrg` may be used in rewriting systems, procedures `merge` and `ord` may be used for constructing strategies for the algebras with ac-operations. A useful example of such a strategy is `can_ord`. This strategy is equivalent to the following external procedure.

```
can_ord:=proc(t,R1,R2)loc(s,i)(
  t:=can(t);
  appls(t,R1);
  forall(s=arg(t,i),
    can_ord(s,R1,R2)
  );
  can_up(t,R2)
);
can_up:=proc(t,R)loc(s,i)(
  appls(t,R);
  while(yes,
    forall(s=arg(t,i),
      can_up(s,R)
    );
    appls(t,R)
  );
  t:=can(t);
  merge(t)
);
```

**Strategies for regular systems.** Regular rewriting systems that is leftlinear and nonoverlapping (no critical pairs) are of great importance in the theory and applications of rewriting technique. They are confluent but not necessarily noetherian. The completeness of strategies for regular systems means that they are terminated for any normalized term. It is known (O'Donnel) that parallel outermost strategy is complete. This strategy may be presented by the following procedure in APS.

```

paraut:=proc(t,R)loc(cont)(
  dowhile(
    cont:=applpar(t,R),
    cont
  )
);
applpar:=proc(t,R)loc(s,i,cont)(
  applr(t,R);
  yes->return(1);
  cont:=0;
  forall(s=arg(t,i),
    cont:=cont||applr(s,R)
  );
  return(cont)
);

```

Strictly speaking this strategy is parallel outermost only if the system is right linear. Otherwise some subterms may be identified and additional reductions may appear at the next step reduction of outermost redexes. But for regular systems it may be proved that these additional reductions do not change the condition for  $R$  to be complete.

In [4] there was introduced the notion of needed redex occurrences and the strategy that reduces only needed occurrences was developed for a class of regular rewriting systems called strongly sequential. The notion of strong sequentiality as well as the strategy based on this notion depends only on the set of lhss of rewriting systems. In the paper [12] a nice generalization of Huet-Levy theory was proposed based on the notion of strongly necessary sets of occurrences and the algorithm was developed that finds minimal in some sense strongly necessary sets and uses them for optimal reduction. In special case of strongly sequential systems this algorithm finds one of the needed occurrence and realizes Huet-Levy strategy. The procedure `nset` presented below is generalized version of the algorithm from [12]. It is based on the modification of `applr`.

The modified procedure `applr(t,R)` does the same as original one but except of the name `yes` produces as the value of standard name `failset` the set of occurrences which in the case when `yes=0` satisfy the *completeness* condition w.r.t.  $t$  and the set  $L$  of lhss of the system  $R$ . To formulate this condition let us introduce the notion of *compatibility* of the term  $t$  with the lhs  $l$  from the set  $L$  of lhss. This notion is recursive:  $t$  is *compatible* with  $l$  if it is an instance of  $l$  or there exist occurrences  $p_1, \dots, p_n$  such that  $\mathbf{arg}(t, p_1), \dots, \mathbf{arg}(t, p_n)$  are compatible with some lhss from  $L$  and  $t[p_1 \leftarrow t_1, \dots, p_n \leftarrow t_n]$  is the instance of  $l$  for some  $t_1, \dots, t_n$ .

Suppose that  $t$  is not an instance of any lhs from  $R$ . The set  $\{p_1, \dots, p_k\}$  is *complete* w.r.t.  $t$  and  $L$  if there exists the subset  $\{l_1, \dots, l_k\}$  of the set  $L$  such that  $\mathbf{arg}(t, p_i)$  is not an instance of  $\mathbf{arg}(l_i, p_i)$ ,  $i = 1, \dots, k$ ,  $t$  is compatible with no one lhs from  $L \setminus \{l_1, \dots, l_k\}$  and for each  $0 < q < p_i$   $\mathbf{arg}(t, q)$  is not compatible with any lhs from  $L$ ,  $i = 1, \dots, k$ . Note that if  $k = 0$  (the set of occurrences is empty) then completeness means that  $t$  is compatible with no lhs from  $L$ .

By definition [12] the set  $Q$  of redexes is strongly necessary w.r.t.  $L$  if in arbitrary reduction sequence by means of arbitrary rewriting system with the set  $L$  of lhss at least one of them or its remainder is reduced.

**Theorem 3** *Let  $\{p_1, \dots, p_k\}$  be complete w.r.t.  $t$  and  $L, Q_1, \dots, Q_k$  are strongly necessary sets for  $\mathbf{arg}(t, p_1), \dots, \mathbf{arg}(t, p_k)$  correspondingly. Then if  $Q_1 \cup \dots \cup Q_k$  is not empty, this union is strongly necessary set for  $t$  otherwise nonempty strongly necessary set for any of  $\mathbf{arg}(t, p_i)$  is strongly necessary for  $t$ .*

The term  $t$  can not be reduced before reducing one of the subterms  $\mathbf{arg}(t, p_1), \dots, \mathbf{arg}(t, p_k)$ . But these terms can not be reduced before at last one from the union  $Q_1 \cup \dots \cup Q_k$ . And if this union is

empty  $t$  can not be reduced at all and any strongly necessary set for its arguments is strongly necessary for  $t$ .

To be effective the modified `applr` must use some simple sufficient condition for noncompatibility which might be checked simultaneously with matching. Such simple conditions exist for so called constructor systems that distinguish between defined and constructor operations: term with constructor operation at the root never may be compatible with any lhs. Exactly this kind of systems is considered in [12] and our algorithm generalizes their approach to non constructor systems.

The strategy `nset` based on strongly necessary sets and theorem 3 may now be represented as follows.

```
nset:=proc(t,R)loc(cont,s,i)(
    dowhile(
        cont:=applns(t,R),
        cont);
    forall(s=arg(t,i),
        nset(s,R)
    )
);
applns:=proc(t,R)loc(cont,fs,p)(
    applr(t,R);
    yes->return(1);
    cont:=0;
    fs:=failset;
    nonempty(fs)->
        forall(p in fs,
            cont:=cont||applns(arg(t,p),R)
        );
    return(cont)
);
```

Every reduction that is made by algorithm on one step, that is on the outermost call of `applns` rewrites only redexes that belong to some strongly necessary set. It may be shown that this set includes in the set, generated by Sekar-Ramakrishnan algorithm, and therefore for strongly sequential systems the unique strongly necessary occurrence is rewritten.

There are some possibilities to improve the above algorithm. First the necessary set which is computed after defining the failset may be reduced dynamically during computation. Indeed, if in the loop for all  $p$  in failset `applns` has rewritten the top occurrence of `arg(t,p)` the term  $t$  may become redex and then it is not necessary to continue the search for another elements of low level necessary set. Second improvement is the decrease of the number of nodes being observed in the process of rewriting. This may be achieved by means of combining the search for necessary sets with the process of rewriting. Improved algorithm may be represented in the following way.

```
nset:=proc(t,R,L)loc(cont,s,i)(
    dowhile(
        cont:=applns(t,R,L),
        cont>0);
    forall(s=arg(t,i),
        nset(s,R,L)
    )
);
applns:=proc(t,R,L)loc(cont,cont1,l,q)(
    cont:=0;
```

```

    applr(t,R);
    forall(l in L,
        is_type(t,l)->(
            q-->compat(t,l);
            equ(q,match)->(
                applr(t,R);
                return(2)
            )else q-->arg(q,1);
            cont1:=applns(q,R,L);
            (cont1==2)->(
                applr(t,R);
                yes->return(2)
                else cont1:=1
            );
            cont:=cont||cont1
        )
    );
    return(cont)
);

```

```

compat:=proc(t,l)loc(p,q,i)(
    is_par(l)->return(match);
    p:=match;
    is_type(t,l)->(
        for(i:=1,i<=ART(t),i:=i+1,
            q-->compat(arg(t,i),arg(l,i));
            equ(p,match)->p-->q
        );
        return(p)
    );
    return(pt(t))
);

```

Procedure `compat` returns atom `match` if `t` is matched with `l` or the pointer (operation `pt`) to the first subterm of `t` which is not matched with the corresponding subterm of `l`. Procedure `applns` returns now 0,1 or 2. It returns 0 if the term `t` never can be reduced at the root. The value 1 means that some necessary set of occurrences in `t` was reduced but `t` can not be reduced at this moment. The value 2 means the same but it is possible for `t` to be rewritten.

The proof of correctness of the program `applns` is realized using induction on the depth of the term and the following invariant for the main loop. If `t` is initial value of `t` and  $l_1, \dots, l_n$  are the lhss already observed in the loop `forall(l in L,...)` then there exists the set of occurrences of `t` which is complete w.r.t. `t` and  $l_1, \dots, l_n$  and the union of some necessary sets for these occurrences has been already reduced.

The procedures `nset` and `applns` allow some other improvements which eliminate repeated actions such as repeated observing of subterms which are compatible with no lhss, but the main optimization may be obtained by means of mixed computations with substituting concrete rewriting systems to the strategy [9].

Strategy `nset` may be applied also to nonregular systems and after some modification to the systems with APS semantics (ordering, canonical forms and identifying of nodes). But it may lose the normalizing property and completeness. The repetition of the strategy while possible make it normalizing but completeness requires special investigations. In practice these problems are not very difficult and the strategy may be effectively used for the extended classes of the systems.

## 7 Data types

**Multi sorted algebras.** The term algebra used in APS is one sorted  $\Omega$ -algebra generated by the set  $Z$ . Constants and data as well as names have no types. But types may be introduced and supported in many different ways. One of the most natural way is to construct multi sorted algebra  $D$  using the subsets of the set  $T = T_{\Omega}^*(Z)$ .  $D$  is a family  $D = (D_{\xi})_{\xi \in \Xi}$  with the signature of types  $\Xi$ . All types in APS are realized by the subsets of the set  $T$  by the following construction. Let  $D_{\xi} \subset T, \xi \in \Xi$  and for every operation  $\omega \in \Omega$  the nonempty set  $typeset(\omega)$  of admissible operation types, that is the expressions of the type  $(\xi_1, \dots, \xi_n, \xi)$  where  $n = arity(\omega)$ ,  $\xi_1, \dots, \xi_n, \xi \in \Xi$  is given. If  $\omega$  has more than one type this operation is polymorphic. The algebra  $T$  itself is one of the components of the algebra  $D$  say  $D_{\tau}$  and so one of admissible types is  $(\tau, \dots, \tau, \tau)$ . The family  $D$  is called to be free multi sorted extension of the algebra  $T$  if the following closure conditions are satisfied: for every admissible type  $(\xi_1, \dots, \xi_n, \xi)$  for operation  $\omega$  and for all  $t_1 \in D_{\xi_1}, \dots, t_n \in D_{\xi_n}$  the term  $\omega(t_1, \dots, t_n) \in D_{\xi}$ .

The next step of construction will be factorization of the algebra  $D$  by some congruence relation which leaves  $D$  be the free component. The algebra obtained this way is called to be multi sorted extension of the data algebra  $T$ . The construction that was considered above may be generalized in several directions. Firstly, not only operations of the signature  $\Omega$  but their superpositions may be considered as the operations of  $D$ . Secondly, the extension of source algebra may be constructed step by step, already built and factorized multi sorted algebra being considered as the material for new extension. The parameterization of types may be conveniently realized inserting the type signature  $\Xi$  into the data algebra and defining the necessary operations on the types.

**Type checking.** The following example illustrates some possibilities for realization of multi sorted extension with the tools of APLAN. Components of  $D$  are defined by means of predicates on  $T$ . Here is the piece of algebraic program.

```

NAMES check, subtype, checktype;
check :=rs(t,s,x,y)(
    ( x;y) = check( x)&check( y),
    (x,y:t) = check(x:t)&check(y:t),
    (nil:t) = 1,
    isname(x) ->( x = check(vl(x) ) ),
    isname(x) ->( (x:t) = check(vl(x):t) ),
    ((x:s):t ) = subtype(s,t),
    (x:(t of s)) = check((x=>s):t),
    (x:t ) = t(x)
);
subtype:=rs(x)(
    (x,any) = 1,
    (x,x ) = 1,
    (x of y, x of u) = subtype(y,u),
    x = 0
);
checktype:=rs(t,s,x,y)(
    (x;y )=(checktype(x);checktype(y)),
    (x,y:t)=(x=>check(x:t),checktype(y:t)),
    (x :t)=(x=>check(x:t)),
    isname(x)->(x,y)=(x=>check(x),checktype(y)),
    isname(x)->(x )=(x=>check(x))
);

```

The rewriting system **check** checks the data to belong to the given type. One time application of this system to the list  $(x, y, \dots, z : t)$  transforms it to 1 if all data structures  $x, y, \dots, z$  belongs to the type  $t$ . The types are presented by the names of recognizing predicates. Therefore  $t(x)$  is reduced to

1 or 0 dependently on the result of recognition. Operation `of` is used for parameterization of types: `t of (t1, ..., tn)` defines the type depending on the parameters  $t_1, \dots, t_n$ . The following statements define the type `rsys` of the rewriting systems of APLAN. The parameterized type `list of(...)` is used in this example.

```

NAMES list,par,eql,rsys;
list:=rs(t,x,y)(
    check(x:t)->( ((x,y)=>t)=list(t=>y) ),
    check(x:t)->( ( x =>t)=1 )
);

par :=rs(x)( isname(x)||isatom(x)->(x=1),x=0 );
eql :=rs(x,y,z)( (x=y)=1, (x->(y=z))=1,x=0 );
rsys:=rs(x,y)(
    check(x:list of par; y:list of eql)->(rs(x)(y)=1),
    x=0
);

```

Suppose now that algebraic module which contains the above definitions is completed by the following statements:

```

typedef:=(rsys:rdn,simpl,delmlt;
    list of par:plist);
task:=prn(checktype(typedef));

```

Then if the values of names inserted in `typedef` meet the corresponded definitions, the procedure task will print:

```
rdn => 1 , simpl => 1 , delmlt => 1 ; plist => 1
```

**Internal support for types.** The computation of canonical forms must be generalized to work with multi sorted algebras and data types. The program system  $\text{CAN}_\xi$  is used instead of  $\text{CAN}$  where  $\xi$  ranges over the signature of the types of some extension of the basic data algebra called canonical extension. Program  $\text{CAN}_\xi$  computes the function satisfying the relation:

$$\text{CAN}_\xi(\omega(t_1, \dots, t_n)) = \varphi_{\omega, \sigma}(\text{CAN}_{\xi_1}(t_1), \dots, \text{CAN}_{\xi_n}(t_n))$$

where  $\sigma = \text{type}(\xi, \omega, t_1, \dots, t_n) = (\xi_1, \dots, \xi_n, \xi)$  is one of the admissible types for the operation  $\omega$ . The function  $\text{CAN} = \text{CAN}_\nu$  is used for the initial computation of the canonical form where  $\nu$  is universal type. Functions  $\varphi_{\omega, \sigma}$  are the interpreters of operations. Together with function `type` they define the canonical extension of the data algebra and general algorithm of reducing the expressions to canonical form.

Function  $\text{CAN}$  defines now the system of equivalences

$$t = t'(\text{CAN}_\xi) \Leftrightarrow \text{CAN}_\xi(t) = \text{CAN}_\xi(t')$$

on the components  $D_\xi$  of canonical extension  $D$  of the data algebra which must determine the congruence relation on  $D$ . The sufficient condition for these equivalences to define a congruence is the following: for every  $\xi, \omega, t_1, \dots, t_n$  there exists no more than one type  $\sigma = (\xi_1, \dots, \xi_n, \xi)$  such that  $t_1 \in D_{\xi_1}, \dots, t_n \in D_{\xi_n}$  and  $\sigma$  is admissible for  $\omega$ . Use of canonical forms for multi sorted algebras provides correct manipulation with application and quote operation. Indeed, let us consider the algebra with three sorts:  $T, T', F$ .  $T$  is absolutely free algebra,  $T'$  – the algebra of terms, considered up to the main equivalence (equivalence defined by main canonical form)  $F$  – the algebra of function descriptions.

Then quote may be considered as the operation of the type  $(T, T)$ , application has three admissible operation types  $(T', T', T')$ ,  $(F, T', T')$ ,  $(T, T, T)$ , and the admissible types of other operations may be defined by the function `type`.

Another requirement to the realization of CAN is the protection of subobjects of the object  $t$  being reduced to canonical form. Then the applying of CAN satisfy the invariance condition on the set of strongly disjoint states.

## 8 Conclusion remarks

The devolvement of computational systems which integrates different paradigms of programming and support efficient programming tools puts difficult problems. To solve them one must use mathematical models for reasoning about programs, finding clear conditions for their correctness and prove it.

Procedural tools of APS are used first of all to write strategies of rewriting and enrich the rewriting systems by building to them different canonical forms on different levels of implementation. Proving properties of such tools demand using clear semantics of programming language being used. This is especially important when graph rewriting is used instead of tree rewriting.

Formalisms that were described in the paper helped the authors to design APS system and tools for its further devolvement.

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